Joint analysis of mode and playing technique in guqin performance with machine learning

Yu-Fen Huang ¹, Jeng-I Liang ², I-Chieh Wei ¹, & Li Su ¹

¹ Music & Cultural Technology Lab, Institute of Information Science, Academia Sinica, Taiwan
² Department of Traditional Music, Taipei National University of the Arts, Taiwan



Introduction

- * Research aims:
- * To bridge the knowledge gap between the music theory and empirical observations
- To highlight the connection between the high-level structure and local elements in guqin music

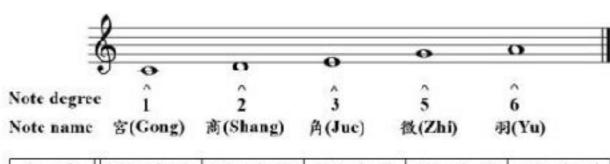
* Research methods:

- Compile a gun performance dataset, GQ 39
- Perform pattern matching for the mode detection
- Construct Convolutional neural network for the playing technique classification

GQ39 dataset

- * Guqin (古琴):
- Plucked seven-string musical instrument
- UNESCO World Cultural Heritage
- * Pentatonic scale:





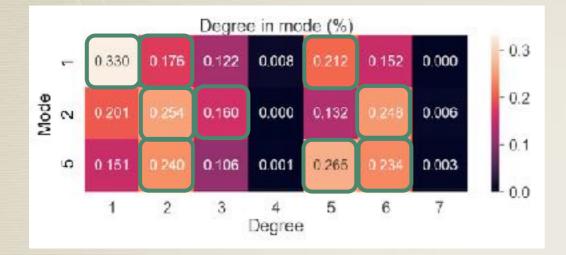
Rank	Mode 1	Mode 2	Mode 3	Mode 5	Mode 6
1st	1	2	3	5	6
2nd	5	6	-	2	3
3rd	2	3	-	6	

* GQ39 dataset:

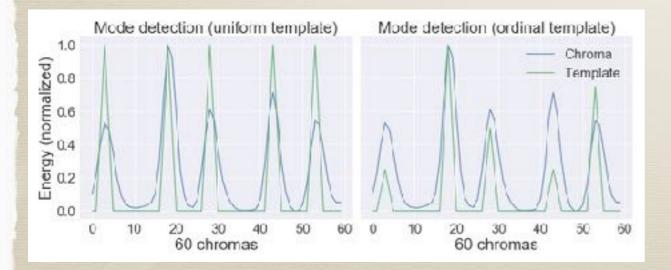
- * 39 audio clips from 10 gun solo compositions
- Historical recordings from 1960 to 1990
- Note-by-note annotations by professional musician

Mode detection

* The relationship between mode & degree



Mode detection with uniform template (left) &
 Ordinal template with structural information (right)



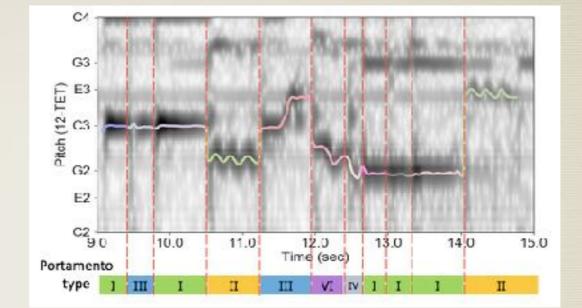
Туре	CQT		Salience		Contour	
Result	uni	ord	uni	ord	uni	ord
Correct #	14	34	19	29	17	30
Fifth #	4	4	5	8	6	8
Miss #	21	1	15	2	16	1
Accuracy	0.41	0.92	0.55	0.84	0.51	0.87

Playing technique classification

* Data extraction

- Constant-Q transform (CQT)
- Pitch salience function: Crepe
- Estimated pitch contour Estimate pitch contour $\mathcal{S} := \{s_i\}_{i=1}^N$ From Crepe $X \in \mathbb{R}^{K \times N}$

$$S^* = \underset{S}{\arg \max} \sum_{i=1}^{N} X[:, s_i] - \lambda \sum_{i=2}^{N} |s_{i+1} - s_i|.$$

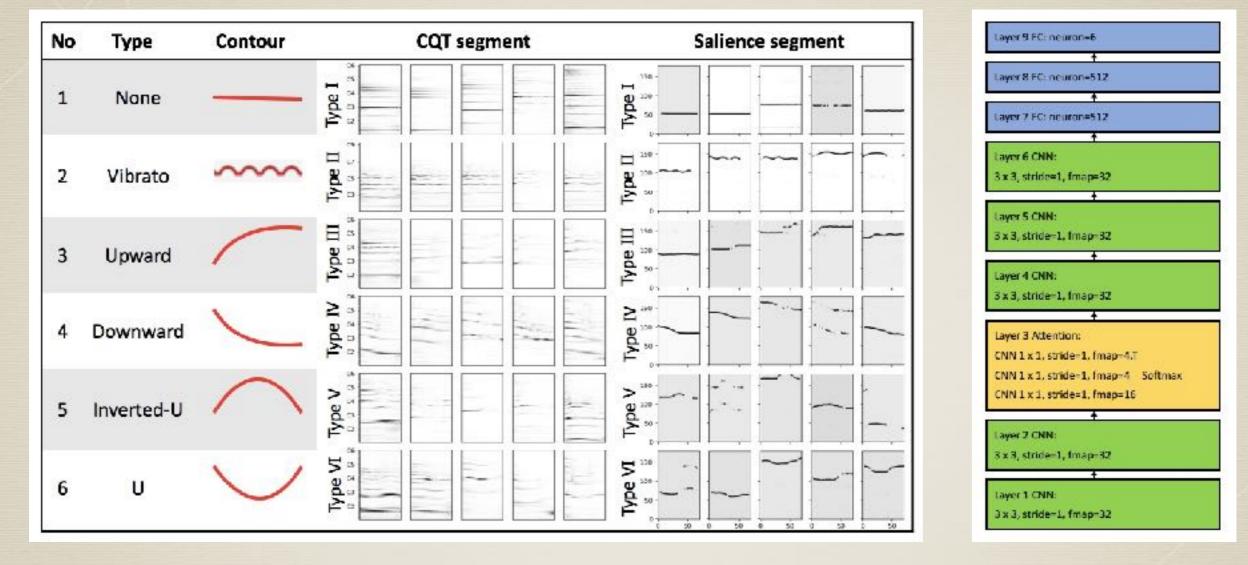


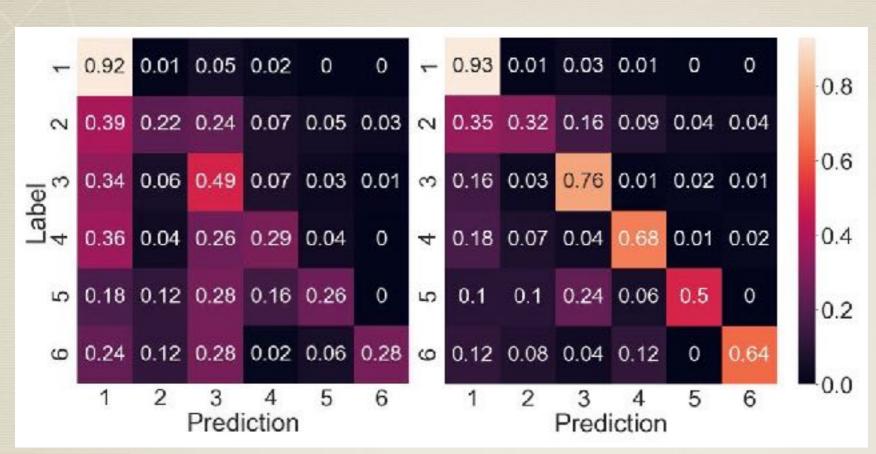
* Classification for 6 types of left-hand playing techniques

6 types of left-hand portamento techniques

CNN architecture

.8





Data type	CQT	Salience	Contour
Frame-level only	0.743	0.845	0.842
With mid-, high-level	0.840	0.839	0.842

Classification results *

.8

Frame-level features only * With mid-, high-level features

Conclusion

The experimental results:

- Identify crucial components contributing to the mode detection and playing technique classification tasks
- Highlight the connection between the high-level structure and local elements in guqin music

For more information regarding GQ39 dataset, please visit out GitHub website:





