## INTRODUCTION

The way people listen to music is changing. In 2018, for the first time, streaming became the main form of music consumption, accounting for $47 \%$ of the music market, according to the International Federation of the Phonographic Industry (IFPI) annual report. In 2019 this percentage was even higher accounting for $56.1 \%$ of global music revenues. Therefore, streaming has become critical for artists to achieve good business results.

One way to help artists and record labels maximize commercial return is to use a model to predict whether their music will be popular on streaming platforms. A prediction model could give artists and labels an edge over competitors, because they could focus more on songs that tend to earn a good yield.

Here, I present a model to predict if a song will be popular on Spotify streaming platform even before its release. Spotify was chosen as my study case because it is one of the world's largest music streaming service in number of users.


Table 2: Performance of the models for the experiment where the predictions were made per song.

|  | Experiment 1 | Experiment 2 |
| :--- | :---: | :---: |
| Accuracy | $56.65 \%$ | $42.78 \%$ |
| Precision | $53.34 \%$ | $150.07 \%$ |
| NPV | $61.43 \%$ | $26.29 \%$ |
| Recall | $50.42 \%$ | $173.90 \%$ |
| Specificity | $64.15 \%$ | $22.66 \%$ |
| F1 Score | $51.72 \%$ | $163.05 \%$ |
| AUC | $57.73 \%$ | $63.32 \%$ |
| MCC | $646.96 \%$ | $921.02 \%$ |

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Table 3: Higher performance percentages achieved by PM over ROM.

